The architecture of the bilingual language faculty: evidence from intrasentential code switching

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In this article, the author addresses the question of how the mind represents two languages in simultaneous bilingualism. Some linguistic theories of intrasentential code switching are reviewed, with a focus on the Minimalist approach of MacSwan (1999b); the author concludes that evidence from code switching suggests that bilinguals have discrete and separate Lexicons for the languages they speak, each with its own internal principles of word formation, as well as separate phonological systems. However, the author argues that computational resources common to the two languages generate monolingual and bilingual syntactic derivations alike. Advantages of the Minimalist Program for the analysis of code switching data are discussed at some length.

How does the mind represent two (or more) languages? The answer to this basic question has implications for linguistics, education, developmental psychology, and the general cognitive sciences. With respect to second language (or sequential) bilingualism, there has been considerable debate on the topic. While sometimes differing with respect to how second languages are learned, some researchers have suggested that a second language is represented in essentially the same way as a first language (Dulay & Burt, 1974; Krashen, 1981; White, 1989), while others have claimed that non-linguistic mental resources of some kind, in conjunction with first language competence, represent a second language (Clahsen & Muysken, 1986; Schachter, 1988; Bley-Vroman, 1989).

However, in the case of simultaneous bilingualism, in which both languages are acquired in infancy, the natural assumption is that the two languages are represented in the human language faculty in essentially the same way. Limiting our focus to simultaneous bilingualism, the question of interest in this article then becomes (1a), with (1b) as a crucial question of first order importance.

(1a) Which components internal to the language faculty may be shared by the two languages, and which components must be independent (duplicated)?
(1b) What are the components of the human language faculty?

Considerable attention has been given to (1b), which is in fact a central topic in Chomsky’s (1995) Minimalist Program.

The present article is organized as follows. I begin with a review of the code switching literature, outlining several approaches, each of which I claim is inadequate for empirical and theoretical reasons. To provide background for subsequent sections, I then outline the Minimalist Program in some detail, focusing on those aspects which are most relevant to the present discussion. A Minimalist approach to intrasentential code switching is then introduced, and it is argued that the approach has empirical and theoretical advantages over previous proposals. Answers to the questions in (1) are developed in the final section along with other conclusions.

But first a word regarding acceptable code switching data is in order. Arguments have been advanced in favor of both naturalistic (Mahootian, 1993) and elicited (Toribio & Rubin, 1996) code switching data, and much discussion in evaluating opposing theories has been devoted to discrediting one or the other (Mahootian & Santorini, 1996). It has also been argued that code switching data from subjects for whom one of the languages has been acquired relatively late in life should be excluded, or at least questioned (MacSwan, 1999b). Unless otherwise indicated, data cited below comes from the naturalistic and elicited Spanish–Nahuatl corpora of MacSwan (1999b), produced by native bilinguals from Southeast Puebla, Mexico. Important charac-

1 More specifically, the data in (9) are naturalistic, and (7), (8), (14), (15), (17c), (22), (25) and (42)–(45) are elicited. Judgments on these constructions were made by two young adult males who had spoken both Spanish and Nahuatl since infancy.
teristics of other data presented will be noted when appropriate.

**Intrasentential code switching**

Code switching is a speech style in which fluent bilinguals move in and out of two (or more) languages, as illustrated in the Spanish–English examples in (1) and (2), taken from Belazi, Rubin, & Toribio (1994).

(2a) The students *habían visto la película italiana* \(^2\)
    The students had seen the Italian movie
(2b) *The student had visto la película italiana*
    The student had seen the Italian movie

Code switching at sentential boundaries is generally referred to as intersentential code switching, while switching below sentential boundaries, as illustrated in (2), is called intrasentential code switching. Note, too, that code switching at some boundaries is licit, as in (2a), while switching at other boundaries is not, as in (2b).

Some of the earliest and most enduring work on grammatical aspects of code switching is due to Poplack (1980, 1981) and Poplack & Sankoff (1981), who proposed constraints which govern the interaction of the two language systems. Specifically, Poplack proposed the Equivalence Constraint and the Free Morpheme Constraint, defined in (3) and (4).

(3) **The Equivalence Constraint**

Codes will tend to be switched at points where the surface structures of the languages map onto each other.

(4) **The Free Morpheme Constraint**

A switch may occur at any point in the discourse at which it is possible to make a surface constituent cut and still retain a free morpheme.

The idea in (3), given Poplack’s examples, is that code switches are allowed within constituents so long as the word order requirements of both languages are met at S-structure; (4), stated differently, tells us that a code switch may not occur at the boundary of a bound morpheme. To illustrate, (3) correctly predicts that the switch in (5) is disallowed, and (4) correctly disallows (6).

(5) *told le, le told* (Poplack, 1981, 176)
    told to-him, to-him I-told
    “(I) told him”
(6) *estoy eat-iendo* (Poplack, 1980, 586)
    I-am eat-ing

A shortcoming in Poplack’s constraints is that there is no attempt to explain the facts described in (3) and (4), if indeed they are facts. In addition, because (3) and (4) are taken to be principles of the grammar, this approach suggests that code switching is governed by a sort of “third grammar” which constrains the interaction of the two systems in mixture, as pointed out by Mahootian (1993). In an effort to make the simplest assumptions, we should appeal to a “third grammar” only if forced to do so by the data under analysis.

The constraints in (3) and (4) also fail empirical tests. For instance, although the construction in (2b) is not disallowed by either of Poplack’s constraints, it is nonetheless unacceptable. Also consider the examples in (7) and (8), where code switches occur between a subject pronoun and a verb, both in their correct S-structure position for Spanish and Nahuatl, yet one example is ill-formed and the other well-formed. The operative principle involved in code switching cannot therefore be Poplack’s Equivalence Constraint.

(7) *Tú tikoas tlakemetl*
    tú ti-k-koa-s tla-ke-me-tl
    you/sing 2S-3Os-buy-FUT garment-PL-NSF
    “You will buy clothes”
(8) *Él kikoas tlakemetl*
    él 0-ki-koa-s tlak-eme-tl
    he 3S-3Os-buy-FUT garment-PL-NSF
    “He will buy clothes”

Also, although it is sometimes difficult to know whether a morpheme is bound or free, some examples appear to indicate that the Free Morpheme Constraint is not correct. In (9a), for instance, *nik-* is indisputably a bound morpheme, as is *ki-* in (9b), both Nahuatl affixes attached to Spanish verbs.

(9a) *Ne nikamaaroa in Maria*
    ne ni-k-am-a-ro-a in Maria
    I 1S-3Os-love-VSF in Maria
    “I love Maria”
(9b) *Motrataraoa de nin ki-rescatara oai Pocajontas*
    mo-trat-ar-oa de nin 0-ki-rescatar-oa in Poca- jontas
    REF-treat-VSF about this 3S-3Os-rescue-VSF in Pocahontas
    “It deals with the one who rescues Pocahontas”

As is conventional in the literature, I will signal code switching boundaries by a change from regular to *italicized* text.

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\(^2\) As is conventional in the literature, I will signal code switching boundaries by a change from regular to italicized text.

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3 Please refer to the Appendix for the definition of abbreviations used in glosses here and elsewhere.

4 The variety of Nahuatl discussed here is Southeast Puebla Nahuatl; it has relatively fixed SVO word order and does not exhibit characteristics attributed to the class of “pronominal argument” languages. I will therefore assume a fairly traditional clause structure for Nahuatl constructions. See MacSwan (1999a) for discussion.
Below I will argue that examples like those in (9) are best understood as instances involving borrowed stems, and I will incorporate Poplack’s Free Morpheme Constraint into the PF Disjunction Theorem, which allows us to differentiate between cases like (6) and (9).

Joshi (1985) also developed a theory of code switching. In his system, the language which a code switched construction is judged to be “coming from” is defined as the matrix language, while the other language is the embedded language. A “control structure” permits shifting from a matrix language to an embedded language but not vice versa. Thus, switches are asymmetrical in this system. Joshi (1985) further proposes the Closed-Class Constraint which stipulates that a code switch is impermissible between a closed-class item and an open-class item, as in (10); however, this constraint applies only to switches into the embedded language.

(10) **Closed-Class Constraint**
Closed-class items (e.g., determiners, quantifiers, prepositions, possessives, Aux, Tense, helping verbs) cannot be switched.

For example, in Joshi’s (1985) data, a Marathi postposition cannot be “switched into” in (11).

(11) *some chairs-war (Joshi, 1985)  
    some chairs-on  
    “on some chairs”

An unappealing aspect of Joshi’s system is the existence of a special code switching rule, much as in Poplack’s system, an important theoretical weakness. Perhaps more importantly, (10) fails on empirical grounds, as shown by the Farsi–English example in (12) (Mahootian, 1993) and the Italian–French example in (13) (Di Sciullo, Muysken, & Singh, 1986), as pointed out by Mahootian and Santorini (1996).

(12) Anyway, I figured *ke if I worked hard enough,  
    I’d finish in the summer  
    “Anyway, I figured that if I worked hard enough, I’d finish in the summer”

(13) No, parce que hanno *donné des cours  
    no, because have given of the lectures  
    “No, because they have given the lectures”

In (12), *ke marks a switch into the embedded language which begins with a closed-class item, a violation of (10). In (13), a switch is introduced with *parce, also a closed-class item.

Also consider (14) and (15); in both instances, a switch occurs into the embedded language that is introduced with a closed-class item (Nahuatl *in and Spanish *el).

(14) Arrancó *in vestido non de Maria  
    arrancó in vestido non de Maria  
    “She pulled on Maria’s dress”

(15) Okipipitzo *el hermano de Maria  
    o-0-ki-pipitzo el hermano de Maria  
    past-3S-3Os-kiss the brother of Maria  
    “Maria’s brother kissed her”

We may conclude, then, on both theoretical and empirical grounds, that Joshi’s (1985) constraint is not the operative principle which defines syntactic boundaries in code switching.

Di Sciullo, Muysken, & Singh (1986) have proposed that there is an anti-government requirement on code switching boundaries, an approach recently defended in Halmari (1997). Their constraint is given in (16).

(16) **Government Constraint**

a. If L_q carrier has index q, then Y_{q,max}.  

b. In a maximal projection Y_{max}, the L_q carrier is the lexical element that asymmetrically c-commands the other lexical elements or terminal phrase nodes dominated by Y_{max}.

The proposed constraint in (16) has the virtue that it refers to an independently motivated principle of grammar (government), while other proposals considered so far have not. In this respect, it moves us closer to a system in which code switching may be explained in terms of the same principles as account for grammaticality judgments in monolingual speech, a much more parsimonious approach than either Poplack’s or Joshi’s.

However, it does not appear to meet the requirement of descriptive adequacy. Because government holds between a verb and its object and between a preposition and its object, (16) predicts that a verb or preposition must be in the language of its complement. This is shown to be incorrect by examples (17a, b), from Belazi, Rubin, & Toribio (1994), and (17c), from MacSwan (1999b), where switches occur in case-marked positions.

(17a) This morning *mi hermano y yo fuimos a comprar some milk  
    This morning my brother and I went to buy some milk”

(17b) J’ai joué avec *il-ku:ra  
    I have played with the-ball  
    “I have played with the ball”

(17c) Mi hermana 0-ki-tlasojtla in Juan  
    my sister 3S-3Os-love in Juan  
    “My sister loves Juan”
Furthermore, since it has been argued that the government relation is not necessary in syntactic theory (Chomsky, 1995), independent, monolingual justification for the existence of government as a syntactic operation will be needed if (16) is to avoid becoming a code-switching-specific mechanism. In addition, although (16) is articulated in terms of government, we are left wondering why government, in particular, should be related to code switching, since the relation is presumed to be an operation of universal grammar (UG) that is invariant cross-linguistically. As before, we conclude that (16) is not the principle which underlies code switching for both empirical and theoretical reasons.

A more recent proposal is due to Mahootian (1993) and Santorini & Mahootian (1995), where an account is offered which focuses on the complement relation in phrase structure (see also Pandit, 1990, and Nishimura, 1997); they claim that (18) defines syntactic code switching boundaries.

(18) The language of a head determines the phrase structure position of its complements in code switching just as in monolingual contexts.

Mahootian & Santorini (1996) slightly modify (18) to focus on more general properties of syntactic heads, as shown in (19).

(19) Heads determine the syntactic properties of their complements in code switching and monolingual contexts alike.

Mahootian (1993) used a corpus of Farsi–English code switching data which she collected in naturalistic observations. In Farsi, objects occur before the verb, contrasting with basic word order in English. Mahootian (1993) observed that in code switching contexts the language of the verb determines the placement of the object, as she illustrates with (20).

(20) You’ll buy *xune-ye jaedid
you’ll buy house-poss new
“You’ll buy a new house”

While it is parsimonious and quite promising, Mahootian’s (1993) approach also appears to have some problems. She uses a tree-adjoining grammar (TAG) formalism which, she stresses, is an implementation of general work in the government and binding (GB) tradition. However, note that (20) is predicted by (15) or (17) only if the branching direction of the complement is encoded in the head. TAG formalisms encode branching direction by positing the existence of “auxiliary trees”, partial structures which represent a complement on the left or right of its head, as appropriate to the language under consideration. However, classical GB Theory has long argued against encoding branching directionality (Stowell, 1981; Chomsky, 1981), and current work in this tradition posits a universal base in which all complements branch to the right (Kayne, 1995; Chomsky, 1995).

In addition, there are well-known counter-examples to the formulation in (19). In both English and Spanish, it is generally assumed that Neg(ation) selects a tensed verb to its right. Despite the adherence to (19), the code switches in (21) are strongly deviant.

(21a) *El no wants to go (Timm, 1975)
  he not want to go
  “He doesn’t want to go”
(21b) *He doesn’t quiere ir (Timm, 1975)
  He doesn’t want/3Ss go/INF
  “He doesn’t want to go”

Also consider the curious asymmetry in (22). In (22a), a Spanish negation may not occur before its Nahautl verbal complement, just as in (21a); however, a Nahautl negation before a Spanish verbal complement is well-formed in (22b). Thus, despite the fact that basic subcategorization requirements are met in (21) and (22), the constructions are ill-formed, contrary to the prediction made by the principle in (18) (or its expanded form in (19)).

(22a) *No nitekiti toco
  no ni-tekiti-toc
  not 1S-work-dur
  “I’m not working”
(22b) Amo estoy trabajando
  amo estoy trabaj-ando
  not be/3Ss work-dur
  “I’m not working”

There are other counter-examples to Mahootian’s system, addressed in Mahootian & Santorini (1996), but such examples are rejected as spurious by these authors because they do not come from naturalistic corpora. The basic argument for rejecting them relies upon the assumption that code switching is a socially stigmatized behavior, so code switchers may be influenced by this stigma in rendering judgments on sentences (Mahootian, 1993). However, the basic premise here is incorrect. Code switching is not universally stigmatized; indeed, in many cultures it is regarded as a prestigious display of linguistic talent. Moreover, there are individual languages which are extremely stigmatized in some places (indigenous languages in the US and Mexico, for instance), but which linguists have fruitfully studied using traditional elicitation methods for many years. Indeed, elicitation data and naturalistic data should both be examined with the usual caution in monolingual and
bilingual data alike: all linguistic data, being performance data, are subject to extralinguistic interference, and should be scrutinized accordingly (see Shütze, 1996 for discussion).

Thus, while Mahootian’s approach again moves us closer to a theory of code switching which does not rely upon resources external to the mixed systems, there are empirical limitations which must be overcome. In addition, unless we assume that branching directionality is encoded by subcategorization, the formal implication of the system will need considerable revision.

Belazi et al. (1994) proposed the Functional Head Constraint (FHC), arguing that it emerges from principles independently motivated in the grammar for other phenomena. According to these researchers, the main finding to be accounted for is:

(23) A code switch may not occur between a functional head and its complement.

To explain the observation in (23), Belazi et al. (1994) appeal to “feature checking”, independently motivated to be at work in numerous other phenomena. However, these authors add an additional item to the feature stack. According to them, a language feature, such as [+Spanish] or [+English], is checked along with other features such as case and agreement. If the features do not agree (a Spanish functional head with an English complement, or vice versa), then the code switch is blocked. They formulate their constraint as in (24).

(24) The Functional Head Constraint

The language feature of the complement f-selected by a functional head, like all other relevant features, must match the corresponding feature of that functional head.

Since (24) applies only to f-selected configurations (a complement selected by a functional head, as in Abney, 1987), switches between lexical heads and their complements are not constrained.

There are serious conceptual problems with this approach. First, the operation of (24) requires a language feature such as [+Spanish] or [+Greek]. Since this proposed “language feature” is not independently motivated for any other linguistic phenomenon, it serves only to re-label the descriptive facts, and is therefore tautological. In addition, linguists take particular grammars to be derivative in nature, not primitive constructs, since primitives are by definition part of universal grammar. A particular language is a set of parameter values over the range of variation permitted by UG, so positing a label for a particular language as a primitive in syntactic theory leads to an ordering paradox.

Also, note that features generally have a relatively small set of discrete values, such as [+past] or [+finite]. By contrast, there are many, many particular languages, quite possibly infinitely many, as Keenan & Stabler (1994) have argued, and the dividing lines between them are often quite obscure. Thus, a language feature set to [−Greek] introduces extreme, possibly irresolvable computational complexity. Furthermore, the feature [+Chinese] would presumably include all the mutually unintelligible languages of China, and [+Norwegian] would exclude Swedish even though Swedish and Norwegian speakers generally understand each other. Indeed, as Chomsky (1995a, 11, n.6) has noted in another connection, “what we call ‘English’, ‘French’, ‘Spanish’, and so on, even under idealizations to idiolects in homogeneous speech communities, reflect the Norman Conquest, proximity to Germanic areas, a Basque substratum, and other factors that cannot seriously be regarded as properties of the language faculty.”

However, the analysis is greatly improved if we regard [+English] to be a collection of formal features which define “English”, as Jacqueline Toribio (personal communication) has suggested. On this view, names for particular languages act as variables for bundles of features which formally characterize them. The ordering paradox disappears, because language features like [+English] or [+Spanish] are no longer taken to be primitives in the theory of grammar. This now gives the Functional Head Constraint (FHC) in (24) new empirical content. In particular, to evaluate the FHC, particular hypotheses are needed regarding which features of English, being distinct from features of Spanish, result in a conflict. However, no such hypotheses are presented or evaluated in Belazi et al. (1994).

In addition, the idea that head–complement configurations are checking domains must also be independently motivated. If current approaches are correct in assuming that only head–head and head–spec configurations are checking domains (Sportiche, 1995; Chomsky, 1995), then the FHC cannot be right, even if “the language feature” is given the empirical content it now lacks. In other work, Rubin & Toribio (1995) argue that checking is instantiated in this configuration as well, but no independent justification is offered for their claim. In the absence of such independent motivation, the FHC becomes a code-switching-specific constraint barring language mixture in functional head–complement configurations identified as distinct languages.

There are also empirical counter-examples to Belazi et al.’s approach, indicating that (23) is not a fact. Examples (12), (13), (14), and (22b), presented above, count as counter-examples to Belazi et al.’s system, given their definition of the set of functional
heads. To these we might add (25), a well-formed construction in which a Nahuatl indefinite article se occurs before the Spanish noun hombre “man”.

(25) Se hombre kikoas se kalli
   se hombre 0-ki-koa-s se kalli
   a man 3S-3Os-buy-FUT a house
   “A man will buy a house”

Finally, I will briefly discuss a recent class of proposals made within a speech-planning framework, exemplified in work by Azuma (1991, 1993), de Bot (1992) and Myers-Scotton (1993, 1995). These approaches rely upon work on sentence production by Fromkin (1971) and Garrett (1975) and frequently use Levelt’s (1989) Speaking model.

According to Azuma (1993) and Myers-Scotton (1993), the matrix language defines the surface structure positions for content words and functional elements. Myers-Scotton (1993) refers to this as the Matrix Language Frame. Azuma (1993) offers, among other data, the examples in (26) as support for this theory. In this framework, we expect (26a) to be well-formed but not (26b) since in (26b) the determiner the is not in the surface position of the matrix language (Azuma, 1993).

(26a) Uchi wa whole chicken o kau noyo
   we TOPIC whole chicken ACC buy tag
   “We buy a whole chicken”

(26b) *Watashi ga katta the hon wa takai
   I nom bought the book TOPIC expensive
   “The book I bought is expensive”

In many respects, this approach is equivalent to the Equivalence Constraint in (7) and subject to some of the same criticisms. In particular, it is subject to the same counter-examples, such as those presented in (2), repeated here.

(2a) *The students had visto la película italiana
   “The students had seen the Italian movie”

(2b) *Los estudiantes habian seen the Italian movie
   “The students had seen the Italian movie”

Notice that (2a, b) are ill-formed even though the matrix language, whether it is taken to be English or Spanish in this case, has correctly defined the positions of content words and functional categories. Other empirical puzzles for this approach are (7), (8), (21) and (22).

Myers-Scotton’s (1993) system allows that the definition of the matrix language may change at any time in production, even mid-sentence; while this may save the analysis of these data, it introduces an intractable weakness and makes the Matrix Language Frame (MLF) Model essentially unfalsifiable.

Furthermore, it is not obvious that code switching has the same character as other processing phenomena, such as limitations on center embedding and lengths of sentences. While speech processing models invariably assume a uniform mechanism across languages, the examples in (2) appear not to differ at the surface from monolingual sentences except with respect to the phonetic shape of some of their constituents. Yet they are ill-formed, a surprising fact if the parser is responsible. In addition, a much more precise way of talking about processing of such constructions, perhaps along lines explored in Stabler (1994) with respect to multiple center-embedding and other phenomena, should be employed if code switching boundaries are to be successfully defined in such terms.

Finally, it should be noted that Myers-Scotton views her MLF Model as a model of both performance and competence, seen especially clearly in recent work (Myers-Scotton, 1997). The idea that a “syntactic frame” of some kind is operative at the level of grammar is a traditional one. Indeed, Skinner (1957, 346) considered a sentence to be a “skeletal frame” consisting of key responses (nouns, verbs, adjectives). If grammaticality facts can be accounted for in the absence of such notions, as all standard syntactic theories evidence, then the MLF Model is disfavored on simple grounds of scientific parsimony. If we are to believe that the concept of a “language frame” is necessary to explain the special facts of bilingual code switching, then the proponents of this view carry a particular burden of proof: they must show that the grammaticality facts in code switching cannot be explained unless the notion of a “language frame” is employed. Furthermore, if we are to believe that the “language frame” is a principle of grammar and not a code-switching-specific constraint, then they must further show that it is a well-motivated construct for the analysis of monolingual data as well.

All the accounts just reviewed appear to have both conceptual and empirical shortcomings. However, two common threads emerge which should be mentioned. Poplack (1980) and Belazi et al. (1994) share an intuitions that a basic conflict in the requirements of the mixed grammars is responsible for ungrammaticality in code switching, an appealing idea, which, as I will try to illustrate below, could prove extremely fruitful in the analysis of code switching data.

Also, Mahootian (1993) and Belazi et al. (1994) have both insisted that there are no constraints which operate on code-switched constructions which do not also operate on monolingual constructions, a suggestion which goes back at least as far as Woolford (1983). Despite this, both frameworks proceed to formulate arbitrary limits on the range of gramma-
ticular apparatus relevant to bilingual code switching (namely, the complement relation). In the absence of evidence, there is no reason to limit the range of grammatical relations that interact with code switching. In fact, data considered so far constitutes strong evidence that this relation alone cannot account for all of the facts of language mixture. Making the simplest assumptions, we would posit that all grammatical relations and operations which are relevant to monolingual language are relevant to bilingual language, and only these. This view, understood as a research agenda rather than a principle of grammar, might be formulated as in (27) (following MacSwan, 1997, 175; 1999b, 146).

(27) Nothing constrains code switching apart from the requirements of the mixed grammars.

The agenda in (27) entails that no principle of grammar may refer to code switching, or to separate languages, as is done in the proposals of Poplack (1981); Joshi (1985); Di Sciullo et al. (1986) and Belazi et al. (1994), reviewed above. (Although the question does not arise, Mahootian’s (1993) proposal appears to be a theory about which grammatical relations are relevant to code switching, and not a formulation of a syntactic constraint of some sort.)

After briefly outlining some important characteristics of the Minimalist Program, I will present a theory of code switching whose basic mechanisms consist not in the operation of rules of grammar which apply specifically in code switching contexts, but in a principled consideration of ways in which discrete components of the grammar are allowed to interface in bilingualism. In this way we will be able to maintain (27) while allowing that all and only those relations relevant to monolingual language are relevant to bilingual language. In that section, I will also revisit the counter-examples presented here regarding other models of intrasentential code switching.

The Minimalist Program

The promise of a syntactic theory in which parameters are restricted to the lexicon was noted early by Chomsky (1991, 23):

If there were only one human language, the story would essentially end there. But we know that this is false, a rather surprising fact. The general principles of the initial state evidently allow a range of variation. Associated with many principles there are parameters with a few – perhaps just two – values. Possibly, as proposed by Hagit Borer, the parameters are actually restricted to the lexicon, which would mean that the rest of the language is fixed and invariant, a far-reaching idea that has proven quite productive.

Restricting parameters to the lexicon means that linguistic variation falls out of just the morphological properties (abstract and concrete) of the lexicon (Borer, 1984). In this model, there are two central components: $C_{ul}$, a computational system for human language, which is presumed to be invariant across languages, and a lexicon, to which the idiosyncratic differences observed across languages are attributed. The suggestion that the I-language is fixed and invariant in this way introduces a version of the Universal Base Hypothesis, the idea that phrase structure does not vary across languages; surface differences in word order relate only to the rearrangement of elements in the syntactic tree as the result of movement operations, triggered by lexically encoded morphological features.

Phrase structure is also derived from the lexicon in the Minimalist Program. An operation, which Chomsky (1995) calls Select, picks items from the lexicon and introduces them into the numeration, an assembled subset of the lexicon used to construct a derivation. Another operation, Merge, takes items from the numeration and forms new, hierarchically arranged syntactic objects (substructures). The operation Move applies to syntactic objects formed by Merge to build new structures. In the Minimalist Program, then, phrase structure trees are built derivationally by the application of the three operations Select, Merge and Move, constrained only by the condition that lexically encoded features match in the course of a derivation. Phrase structure, along with configurationally defined intermediate and maximal projections, therefore has no independent status in the grammatical system ($C_{ul}$).

Movements are driven by feature checking, and may be of two types: a head may undergo head movement and adjoin another head, or a maximal projection may move to the specific position of a head; in either case, the element moves for the purpose of checking morphological features of case, number, person and gender. In addition, its movement may be overt or covert. Overt movements are driven by strong features and are visible at PF (phonetic form, traditionally known as “the surface structure”) and LF (logical form, the interpretive level). Covert movements, driven by weak features, are visible only at LF.

Principles of Economy select among convergent derivations. One such principle, Full Interpretation (FI), requires that no symbol lacking a sensorimotor interpretation be admitted at PF level; applied at LF level, FI entails that “every element of the representation [has] a (language-independent) interpretation” (Chomsky, 1995, 27). Thus, uninterpretable features (denoted [–Interpretable]) must be checked and (in
some proposals) deleted by LF. Such features include case, person, number and gender.

A derivation is said to converge at an interface level (PF or LF) if it satisfies FI at that level; it converges if FI is satisfied at both levels. A derivation that does not converge is also referred to as one that crashes. If features are not checked, the derivation crashes; if they mismatch, the derivation is canceled (that is, a different convergent derivation may not be constructed). Chomsky (1995) assumes that morphologically complex items such as walked are formed internally within the lexicon, with the properties [walk] and [past] already specified. Borrowing, then, may be viewed as an operation whereby a new stem is introduced into a specific lexicon where morphologically complex items are formed before entering the numeration (MacSwan, 1999b, 235).

At some point in the derivation, an operation Spell-Out applies to strip away from the derivation those elements relevant only to PF. What remains is mapped to LF by a subsystem of $C_{HL}$ called the covert component. The elements relevant only to PF are mapped to PF by operations unlike the covert component, operations which comprise the phonological component. The phonological component is also regarded as a subsystem of $C_{HL}$. The subsystem of $C_{HL}$ which maps the lexicon to Spell-Out is the overt component (often called “overt syntax”). Figure 1 presents these components schematically. Note that the various components (overt, covert, phonological) are all part of $C_{HL}$, the computational system for human language, as is the operation Select which places items into the numeration. (For an overview of the empirical motivation for the Minimalist Program, see Chomsky’s (1995) extensive review and discussion.)

In the next section, I will outline a theory of code switching which may be regarded as Minimalist in two respects: (a) it makes use of minimal theoretical assumptions, an important principle of the Minimalist Program, by insisting on a strict interpretation of (27); and (b), to the extent possible, it relies upon concepts and principles of the Minimalist Program (Chomsky, 1995) for an analysis of the data considered.

A Minimalist approach to code switching

A very important aspect of the Minimalist Program is that all learning is lexical, and all parameters are micro-parameters associated with individual lexical items. This makes a rather different conception of bilingualism possible, since it is no longer necessary to regard grammars as compartmentalized in some way in the language faculty. In the Minimalist framework, $C_{HL}$ is invariant across languages, and the Lexicon does not need to be privy to sociopolitical distinctions like Spanish, Nahuatl and Chinese. The difference between an SVO language like English and an SOV language like Korean, for instance, is defined in terms of the strength of features in the object DP (determiner phrase) (weak in English, strong in Korean); apart from this sort of parametric variation, there are no differences in the rules of syntax, allowing a great simplification in our conception of bilingualism.

In non-lexicalist models, matters are quite dif-
different. Indeed, the interaction of grammars in analyzing code switching data is very problematic in non-lexicalist models, and has generally required the operation of a “control structure” (Joshi, 1985), a sort of “third grammar” which mediates the interaction of the two systems, as discussed earlier. Consider, as one case of a non-lexicalist theory, GB Theory. In early work, it was assumed that branching directionality was determined by a parametric setting within the computational system, not within the lexicon. In this system, Japanese–English code switching has contradictory requirements such that a principle responsible for governing the interaction of the grammars is needed. We might expect, in such a system, that code switching would be impossible, since merging the grammatical rule systems would make it impossible to compute the directionality requirement for the branching parameter.

However, if all syntactic variation is associated with the lexicon, as in the Minimalist Program, then code switching may be seen as the simple consequence of mixing two lexicons in the course of a derivation. In MacSwan (1997, 1999b), I develop a model of intrasentential code switching in which items may be drawn from the lexicon of either language to introduce features into the numeration, which must then be checked for convergence in just the same way as monolingual features must be checked (or must not “mismatch”), with no special mechanisms permitted. In this lexicalist approach, no “control structure” is required to mediate contradictory requirements of the mixed systems. The requirements are simply carried along with the lexical items of the respective systems. We may think of the system formally as one in which the grammar used for code switching consists of the union of the two lexicons plus the invariant computational system, with no mediating mechanisms needed.

However, the Phonological Component, responsible for mapping the numeration to PF, is of a very different character from the syntax. Phonological rules build structure in a way that syntax does not, and in doing so they often refer to specific morphological material with its phonetic content. As we shall see, in some respects its rules have the properties of non-lexicalist syntactic frameworks, so that code switching at the level of PF is not possible, a fact which suggests that bilinguals have separate, discrete phonological systems. These points will be addressed in more detail in the context of the discussion below.

Chomsky (1995) and others have pointed out that the computation N → π (that is, the mapping to phonetic form) is very different from the syntactic component of the grammar (the computation N → λ): at the point of Spell-Out, the computation splits into two parts, one forming π and the other forming λ. The simplest assumptions are (1) that there is no further interaction between computations and (2) that computational procedures are uniform throughout: any operation can apply at any point. We adopt (1), and assume (2) for the computation from N to λ, though not for the computation from N to π; the latter modifies structures (including the internal structure of lexical entries) by processes very different from those that take place in the N → π computation. (229)

Thus, while syntactic operations may apply at any time, operations of the phonological component must apply in a particular order, as Bromberger & Halle (1989) have also pointed out. In more recent work in phonology, constraint ranking (a kind of ordering by importance) has become central to describing cross-linguistic variation (Kager, 1999).

Notice that if we attempt to take the union of two PF components for the purposes of code switching, as we did in the case of the lexicons for mixing in the syntactic component of the grammar, the ordering relations among rules will not be preserved. If, for instance, L_X orders R1 before R2, and L_Y orders R2 before R1, then the resulting system will have no ordering relations on R1 or R2, and it will fail to meet its requirement that rules be (partially) ordered with respect to one another. Rather than invoke a control structure which allows the systems to interface, it may be worthwhile to pursue the hypothesis, as MacSwan (1999b) does, that code switching in the computation N → π is simply impossible, expressed as in (28).

(28) PF Disjunction Theorem

(i) The PF component consists of rules/constraints which must be (partially) ordered/ranked with respect to each other, and these orders/rankings vary cross-linguistically.

(ii) Code switching entails the union of at least two (lexically encoded) grammars.

(iii) Ordering relations are not preserved under union.

(iv) Therefore, code switching within a PF component is not possible.

We might think of (28) as an instantiation of FI, the requirement that every object have a sensorimotor interpretation to qualify as a legitimate representation, a kind of “interface condition” (Chomsky, 1995). Since phonological systems cannot be mixed, code switching at PF generates “unpronounceable” elements which violate FI. Notice that this system predicts that code switching below X₀ is not permitted, since X₀’s are inputs to PF (Chomsky, 1995).

It is important to note, too, that (28) does not have the character of a syntactic constraint on code
switching. The constraints reviewed earlier (in particular, those stated in (3), (4), (10), (16) and (24)) are syntactic theories which pertain to code switching. By contrast, (28) is a theory about the relationship between the phonological components of a bilingual's linguistic system, and is deduced from the nature of the phonological rules. Because (28) is not a rule of grammar, we are consistent with the goal of excluding all code-switching-specific rules, articulated in (27).

Let us consider some empirical consequences of the PF Disjunction Theorem. First, note that (28) avoids classic problems such as the elicited judgments presented in (29), after Poplack (1981), since phonological systems cannot be switched below X⁰. Whether we think of morphologically complex elements such as comie+ndo ("eat+ing") as created by principles of word formation internal to the lexicon (as Chomsky (1995) does) or by syntactic operations, they constitute X⁰-level elements (simple or complex); thus, switching within them is prohibited by (29).

(29a) *Juan está eat-iendo
Juan be/1Ss eat-DUR
"Juan is eating"

(29b) *Juan eat-ó
Juan eat-PAST/3Ss
"Juan ate"

(29c) *Juan com-ed
Juan eat-PAST
"Juan ate"

(29d) *Juan eat-ará
Juan be/1Ss eat-FUT/3Ss
"Juan will eat"

However, notice that if an English lexical stem is treated with both Spanish phonology and morphology, as in the case of borrowing, no ill-formed constructions result:

(30a) Juan está parqueando su coche
Juan be/1Ss park-DUR his car
"Juan is parking his car"

(30b) Juan parqueó su coche
Juan park-PAST/3Ss his car
"Juan parked his car"

(30c) Juan parqueará su coche
Juan be/1Ss park-FUT/3Ss
"Juan will park his car"

As mentioned, Chomsky (1995) regards items such as walked to be formed internally within the lexicon, with the properties [walk] and [past] already specified. Cases of borrowing, then, as in (30), may be viewed as an operation whereby a new stem is introduced into a specific lexicon where morphologically complex items are formed before entering the numeration, where feature checking begins.

Consider once again the Spanish–Nahuatl examples in (9), presented earlier as a counter-example to Poplack’s Free Morpheme Constraint:

(9a) Ne nikamaroa in Maria
ne ni-k-amar-oa in Maria
I 1S-3Os-love-VSF in Maria
"I love Maria"

(9b) Motrataroa de nin kirescataaroa n Pocajontas
mo-tratar-oa de nin 0-ki-rescatar-oa in Pocajontas
REF-treat-VSF about this 3S-3Os-rescue-VSF IN Pocahontas
"It deals with the one who rescues Pocahontas"

Given our theory of borrowing, we may regard these verbs as Spanish lexical items which have been introduced into the Nahuatl lexicon where rules of word formation, internal to the Nahuatl lexicon, add appropriate feature-bearing inflectional morphology. On this analysis, the cases in (9) are parallel to those in (30), and do not violate (28).

There are, of course, well-known counter-examples to Poplack’s Free Morpheme Constraint published elsewhere (see Mahootian, 1993; Belazi et al. 1994; MacSwan, 1999b). It is important in evaluating counter-examples of the Free Morpheme Constraint to present along with them grammatical evidence which tells us that the lexical units under analysis are indeed linguistic, and not simply orthographic units. A thorough empirical test of (28) will necessarily turn to a careful analysis of word boundaries. For now, I will assume that the Free Morpheme Constraint is essentially descriptively correct, taking it to bar word-internal switches where such switches violate the integrity of legitimate X⁰-level elements.

On the PF Disjunction Theorem, code switching cannot occur within a single lexical item, or a single X⁰, because X⁰s are inputs to PF. Let us assume that all X⁰s are inputs to PF, whether they are simple or complex, so that no code switching below X⁰ is allowed due to the nature of the phonological rule system. The PF Disjunction Theorem will therefore predict that code switches involving head movement should be ruled out, since head movement results in the formation of complex X⁰s. In connection with this, recall the examples in (2b) and (13), both involving a code switch between an aspectual and a verb, repeated below.

(2b) *The student had visto la película italiana
"The student had seen the Italian movie"

(13) No, parce que hanno donné des cours
no, because have given of the lectures
"No, because they have given the lectures"
Belazi et al. (1994) offered the Spanish–English example in (2b) as an instantiation of their Functional Head Constraint, and Mahootian & Santorini (1996) gave (13), a French–Italian construction taken from Di Sciuillo et al. (1986), as a counter-example in their critique of the FHC.

A system which relies strictly upon phrase structure configurations, and upon head–complement relations in particular, will have no hope of explaining the apparent contradiction between (2b) and (13), since these constructions do not differ from one another with respect to phrase structure. However, in a Minimalist analysis of code switching data, in which language-particular differences are lexically encoded, the particular languages used in each construction take on great significance.

Rizzi (1982) analyzed Italian modals,\(^5\) aspectuals and motion verbs as restructuring verbs as a way of accounting for (among some other peculiarities) the contrasts in (31) and (32).

(31a) Finalmente si comincerà a costruire le nuove case popolari
Finally \(si\) begin/FUT to build the new houses people/\textsc{gen}
“Finally we’ll begin to build the new houses for the poor”

(31b) Finalmente le nuove case popolari si cominceranno a costruire
(Same as (31a).)

(32a) Finalmente si otterrà di costruire le nuove case popolari
Finally \(si\) get.permission/FUT to build the new houses people/\textsc{gen}
“Finally we’ll get permission to build the new houses for the poor”

(32b) *Finalmente le nuove case popolari si otterranno di costruire
(Same as (32a).)

In Rizzi’s (1982) analysis, comincerà “will begin”, but not otterrà “will get permission”, triggers an optional reanalysis of the form \(V_X (P) V_2 \Rightarrow V\), where \(V_x\) is a verb of the restructuring class, \((P)\) an optional intervening preposition, and \(V_2\) is the verb of the embedded sentence. This restructuring process is a type of compounding. In (31) a reanalysis of the constituents allows the object of the embedded clause in an impersonal \(si\) construction to move to the subject position of the matrix clause; in (32) this promotion is barred because reanalysis cannot apply for otterrà. It is important to emphasize for our purposes that reanalysis in Rizzi’s system is optional: in (31), the embedded subject may occur in either position because the verb allows (but does not require) reanalysis; in (32), however, it may occur in only one position because the verb does not permit reanalysis.

Aspectual essere is used with a past participle in Italian passive impersonal \(si\) constructions. In constructions such as (33a), essere too may be viewed as a restructuring verb, allowing promotion of the embedded object to matrix subject position, shown in (33b).\(^6\)

(33a) Si è dato un regalo
\(si\) essere given a gift
“A gift is given”

(33b) Un regalo si è dato
a gift \(si\) essere given
“A gift is given”

On Rizzi’s (1982) analysis, restructuring has applied to (33b) but not to (33a), forcing the promotion of \([sw\ un\ regalo]\) in the former.

However, note that a very different pattern of judgments emerges when code switching is involved in (33). Consider the French–Italian facts in (34).

(34a) Si è donné un cadeau
\(si\) être given a gift

(34b) *Un cadeau \(si\) è donné
a gift \(si\) être given

The movement of \([sw\ un\ cadeau]\) suggests that reanalysis has occurred in (34b), just as it did in (33b). The verbal complexes are identical in (34a) and (34b): a mixture of the Italian aspectual auxiliary \(essere\) immediately adjacent to the French past participle donné. Thus, the unacceptability of (34b) indicates that restructuring correlates with the ban on language mixture in \(V\–V\) sequences.

Baker (1988) analyzes certain causatives, and Li (1990) certain “serial verb” constructions, on the assumption that \(V\–V\) compounding is obligatory for the language data of concern in their respective analyses. Pollock (1994) analyzes English motion verbs come and go, as well as English causatives, as involving verb incorporation too, with still other morphological reanalysis available for idiolectic variation in these constructions. Accordingly, I will assume that verb incorporation (VI) is sometimes optional, sometimes obligatory, and sometimes unavailable, accounting for a range of linguistic variation.

A new analysis of (2b) and (13) which permits the apparent conflict in basic findings to be resolved is

\(^5\) Rizzi (1982, 41, n.5) uses the term \textit{modal} “as a simple mnemonic label for a homogeneous, small class of main verbs”, regarding them (in Italian) to be of the same lexical category as other Vs.

\(^6\) The elicited judgments in (34) and (35) are due to a native French–Italian bilingual.
now available. In (2b), English *had* triggers obligatory reanalysis with the Spanish participle *visto* “seen”, forming a complex X₀ which, like all X₀’s, is an input to PF. Because switching is not allowed in the phonological system, (2b) crashes at PF. However, in (13) the Italian auxiliary *hanno* “had” permits but does not require reanalysis, as per Rizzi’s (1982) formulation. A convergent derivation for (13) is therefore available – specifically, the one in which restructuring does not occur.

The ban on switching below X₀ may also be employed to explain the ill-formedness in the constructions in (5) in which a Spanish clitic has been adjoined to an English verb, since clitics form units with V’s (Zagona, 1988). Also consider once again the ban on switching after negation, discussed earlier in relation to Mahootian’s (1993) theory:

(21a) *El no wants to go  
he not want to go  
“He doesn’t want to go”
(21b) *He doesn’t quiere ir  
He doesn’t want/3Ss go/INF  
“He doesn’t want to go”
(22a) *No nitekittitoec  
nó ni-tekiti-toc  
not 1S-work-DUR  
“I’m not working”
(22b) Amo estoy trabajando  
amo estoy trabaja-nndo  
not be/pres/1Ss work-DUR  
“I’m not working”

In French, *ne “not” is generally assumed to be a clitic in constructions like (35) (see Kayne, 1975).

(35) N’avait-il pas mangé?  
not have-he PAST eaten  
“Didn’t he eat?”

There is evidence that Spanish *no* is also a clitic, even though there are no phonological reflexes of its cliticization as in (35) for French. Zagona (1988) argues precisely this, claiming that Spanish *no* is part of the Spanish verbal complex, a clitic on V. To make a case for this analysis, Zagona points out that Spanish *no* must be fronted with the verb in (36), unlike the adverbs in (37).

(36) ¿Qué no dijo Juan?  
what not say/1Ss/PAST Juan  
“What didn’t Juan say?”
(37a) *¿Qué sólo leyó Juan?  
what only read/1Ss/PAST Juan  
“What did Juan only read?”
(37b) *¿Qué meramente leyó Juan?  
what merely read/1Ss/PAST Juan  
“What did Juan merely read?”

Also, Zagona (1988) points out that Spanish *no* cannot be contrastively stressed in (38a) as its English counterpart in (38b) can be, owing to the fact that “clitics are inherently unstressable” (p. 156). Zagona (1988) argues that the example in (38b) shows that in English, in contrast to Spanish, the negative element is not required to be a clitic.⁷

(38a) *Juan no ha no hecho la tarea  
Juan not has not done the task  
“Juan hasn’t not done the task”
(38b) Juan hasn’t not done the task

These facts suggest that in Spanish, as in French, the verb is a host for a cliticized negation. For concreteness, I will assume that some property of Neg in French and Spanish attracts V, just as T attracts V.

Nahuatl behaves differently from French and Spanish with regard to negation. A test similar to the one Zagona uses in (38) shows that Nahuatl patterns with English:

(39) Amo nio amo niktato nowelti  
amo ni-o amo ni-k-tati no-welti  
not 1S-go amo 1S-3Os-see my-sister  
“I’m not going to see my sister”

Since clitics are inherently unstressable, we may conclude from (39) that *amo* is not a clitic in Nahuatl.

An account of the code switches involving negation is now available. Switching between Spanish *no* “not” and an English verb in (21a) results in an ill-formed construction because Spanish *no* cliticizes with its verb, and switching may not occur within complex X₀’s. The same analysis holds for (22a), where Spanish *no* occurs before a Nahuatl verb. However, in (22b), an ill-formed construction does not result because Nahuatl *amo* “not” does not cliticize with its verb. In (21b), English *doesn’t* occurs before an inflected Spanish verb. Here we might conjecture that the verb is unable to discharge its tense feature, since tense is already represented in *doesn’t*. In other words, (21b) is ill-formed for the same reason that (41) is ill-formed:

(40) *He doesn’t wants to go

Finally, let us turn to an analysis of the data in (7)–(8), presented earlier as a counter-example to Poplack’s Equivalence Constraint and Myers-Scotton’s MLF Model. The examples presented there illustrate that, in Spanish–Nahuatl code switching, an asymmetry emerges: a code switch between a Spanish pronoun and a Nahuatl verb may not occur for first or second person, but third person switches are well-formed:

⁷ I have used underline to represent stress in (39)–(40) rather than *italics*. 

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⁷ I have used underline to represent stress in (39)–(40) rather than *italics*.
Notice that the subject agreement morpheme is null for the third person in Nahuatl, but is *ni-* for first person and *ti-* for second person, as may be observed in the examples given. This asymmetry in agreement affixes is parallel to what one finds in English, where -*s* marks third person agreement but the first and second person are null.

Pollock (1994) suggests, following Kayne (1989), that there is no null person suffix -*s* which contrasts with -*s* in English; that is, rather than claiming that English bare verbs have phonetically empty agreement affixes, Pollock argues that they have no agreement affixes at all. This morphological asymmetry is used to account for two interesting syntactic puzzles of English, the inflection puzzle in (45), first noted by Jaeggli & Hyams (1993), and the causative puzzle in (46).

(45a) John goes to talk to his advisor every day
(45b) *John goes talk to his advisor every day
(45c) I/you go to see a movie every Tuesday
(45d) *I/you go see a movie every Tuesday
(45e) John made Mary leave
(45f) *Mary was made leave
(45g) Mary was made to leave
(45h) *Mary was made leave

The details of Pollock’s (1994) account of the contrasts in (45) and (46) are not relevant to our discussion, except to note that a crucial role is played by the assumption that English verbs undergo feature checking only if they are marked with an agreement morpheme whose features require checking; otherwise the element remains in situ. In this respect, uninflected verbs in English are like infinitivals.

The approach which Pollock develops, however, leaves an important question unanswered. Specifically, on Poplack’s account, there is no obvious way to bar (47b).

(47a) He likes Mary
(47b) *He like Mary

The subject in both examples checks its case and φ-features in [Spec, TP], but the bare verb *like* in (47b) does not raise to check its features; hence, no conflict in features should be detected and the construction should be well-formed, contrary to the facts. Jean-Yves Pollock (personal communication) has suggested that this relationship is perhaps mediated in the VP shell before subject or verb extraction, perhaps involving some condition on lexical insertion. Indeed, with respect to similar issues in other data, Shütze (1997) posits the Accord Maximization Principle (AMP), an economy principle which privileges derivations which have a maximal number of agreement and case features.

(48) The Accord Maximization Principle

Among a set of convergent derivations *S* that result from numerations that are identical except for uninterpretable φ- and case-features, such that the members of *S* satisfy other relevant constraints, those members of *S* where the greatest number of Accord relations are established block all other derivations in *S*.

Thus, while both examples in (47) are convergent derivations, (48) makes it possible for (47b) to be blocked by the availability of (47a), identical in all respects to (47b) except that it has the maximal number of accord morphemes.

Let us assume that the Nahuatl “null” third-person affix, like English -*s*, also does not exist, following Pollock’s (1994) analysis. The same mechanism which bars (47b) then extends to the Nahuatl expressions in (49), barring (49a) due to the availability of (49b).

(49a) *Ne kikoas tlakemetl
(49b) Ne nikoas tlakemetl

This analysis now allows us to distinguish between (41)–(42), which are inflected for subject agreement, and (43)–(44), which are not. If no checking takes place for the verbs in the acceptable constructions in (43)–(44), then this may suggest that the ungrammaticality in (41)–(42) relates to a conflict in the feature matrices of the Spanish subjects and the Nahuatl verbs.

An interesting contrast between Spanish and
Nahuatl pronouns, manifested in their overt morphology, is their respective gender systems. Spanish pronouns and Spanish DPs are marked for feminine or masculine gender, while Nahuatl pronouns and DPs have no such marking. Indeed, in Nahuatl, the same pronoun ye is used for he or she (accusative or nominative case). Let us assume that Spanish and Nahuatl actually differ in their feature matrices with respect to gender. This is a natural idea; its alternative, that languages like Nahuatl have covert gender markings, is highly implausible because it is unlearnable: there are no gender markings on Nahuatl DPs, so there is no way to know which DP is masculine and which feminine. I will assume, then, that Nahuatl gender is null, or one-valued, and that Spanish gender is two-valued (masculine, feminine). Formally, this difference may be attributed to values of φ: for Spanish, φ = {person, number, gender}, but Nahuatl either has no gender feature or has a null gender feature (that is, Øgender).

Finally, let us assume that gender, like other features, may “mismatch” in the course of a derivation, causing the derivation to be canceled, following a position Chomsky (1995a, 309) adopts in order to account for a range of other data. A canceled derivation is one for which a more optimal convergent derivation may not be considered: if features mismatch, further derivations are barred.8 We thus assume (50).

(50) Mismatch of features cancels the derivation.

Now an account of (41)–(44) may be constructed in terms of a mismatch in the Spanish and Nahuatl gender feature in φ. T in these constructions may only select a Spanish DP as its specifier if the φ-features of T match D’s values for φ; thus, the presence of the Spanish pronouns in (41)–(44) indicates that T in these constructions has the Spanish values for φ, including [±gender]. In (41)–(42), a subject prefix in the verb causes V to adjoin to T for feature checking. However, Nahuatl φ in V mismatches Spanish φ in T (more specifically, ±gender mismatches Øgender) and the derivations are canceled, on (49). Once again, in the case of (43)–(44), Nahuatl V does not undergo LF checking since it has no subject agreement morpheme. Since V does not enter into a checking relation with T in these constructions, (43)–(44) converge.

The analysis presented here holds strong predictions for code switching in other language pairs. Specifically, other factors being equal, code switching between pronouns (or lexical DPs) and a verb should be tolerated if and only if the gender systems are compatible.9 Consider the judgments in (51) and (52), reported by a Spanish–Catalan–Greek trilingual. This speaker indicated that the switches in (51), involving Spanish and Catalan, both two-valued systems, are relatively well-formed; however, when Greek, a three-valued system, is mixed with either Spanish or Catalan, the constructions are severely degraded.

(51a) Yo vull mengar el dinar (Spanish–Catalan)
I want eat/INF the dinner
“I want to eat dinner”

(51b) El vol mengar el dinar (Spanish–Catalan)
he wants eat/INF the dinner
“He wants to eat dinner”

(51c) *Jo quiero comer la cena (Catalan–Spanish)
I want eat/INF the dinner
“I want to eat dinner”

(52a) *Ego vull mengar el dinar (Greek–Catalan)
I want eat/INF the dinner
“I want to eat dinner”

(52b) *Ego quiero comer la cena (Greek–Spanish)
I want eat/INF the dinner
“I want to eat dinner”

(52c) *Aftos vol mengar el dinar (Greek–Catalan)
he wants eat/INF the dinner
“He wants to eat dinner”

(52d) *Aftos quiere comer la cena (Greek–Spanish)
he wants eat/INF the dinner
“He wants to eat dinner”

The data and analyses considered in this section suggest that, while there are numerous counter-examples to the general constraints on code switching reviewed earlier in this article, taking seriously the supposition that there are no code-switching-specific constraints can lead to new insights both in bilingualism and in the theory of grammar generally.

Several advantages of a Minimalist approach to code switching over previous theories have also emerged. Some of the more salient advantages are listed in (53).

(53) Some advantages of a Minimalist approach to code switching
(a) Because linguistic differences are encoded in particular lexical items, the grammatical contribution of each language in a code switched sentence can be clearly identified.

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8 “Mismatch” is distinguished from “nonmatch”. Nominative and accusative case mismatch, barring further derivations, but accusative case and categorical I “fail to match” so that further derivations may be considered (Chomsky, 1995, 309).

9 This analysis suggests some problems for well-formed examples of code switching after lexical subjects. Ultimately, the correct analysis may fall out of an understanding of the special characteristics of pronouns (Chomsky, 1981, 330; Everett, 1996).
(b) Because the syntactic component of the computational system (C_{hl}) may be assumed to be invariant cross-linguistically, no “control structure” or “third grammar” is required to mediate between contradictory requirements.

(c) Because Minimalism focuses on minimal use of theoretical assumptions (allowing only those suppositions which correspond to “virtual conceptual necessity”), it is a natural framework in which to take seriously the view that there are no code-switching-specific constraints. This forces us to examine the data more rigorously, and may often lead to new insights in bilingualism and the theory of grammar.

(d) Because the Minimalist Program is motivated by many theoretical and empirical considerations in the context of monolingual data (Chomsky, 1995), pursuing a Minimalist approach to code switching allows us to remain consistent with current work in syntactic theory as it relates to monolingual language.

(e) Because the phonological component of the computational system (C_{hl}) is assumed to be different in nature from the syntactic component, and because rules/constraints of the phonological system are ordered/ranked with respect to each other, we may disallow code switching in phonology but still permit it in syntax in a natural way.

Some of the points mentioned in (53) have implications for our theory about the organization of the bilingual language faculty. The approach used here has made considerable use of a principle, deduced from the nature of the phonological rule system and stated in (28), which prohibits X^0-internal switching. The fact that language switching is available in the syntax but not in the phonology suggests a number of interesting facts about the architecture of the language faculty for bilingual speakers. These will be spelled out below.

Conclusions

The data and discussion presented in this article appear to justify several assumptions about the architecture of the language faculty for bilingual speakers. Chomsky (1995) is largely devoted to constructing a theory which makes use of a minimal theoretical apparatus in accounting for the data of cross-linguistic variation. In this sense, it rather directly addresses our question (1b), repeated here.

(1b) What are the components of the human language faculty?

The language faculty has a Lexicon, which includes internal morphological rules of word formation. The operation Select of the computational system C_{hl} places items formed within the Lexicon into a numeration, a subset of lexical items for which operations of C_{hl} will attempt to form a convergent derivation by checking lexically encoded features. Because the numeration is built by the operation Select, it does not need to be independently specified as a component of the language faculty.

As mentioned, other components of C_{hl} (overt, covert, phonological) derive two representations, PF and LF, which diverge at the point of Spell-Out in the course of the derivation. Like the numeration, PF and LF are derived by operations of C_{hl}. The operation Spell-Out, which strips away from the derivation those elements relevant only to PF, is also a part of C_{hl}. In the Minimalist Program, then, two components, a Lexicon and a Computational System for Human Language (C_{hl}), relate sound and meaning. In answer to (1b), then, we list the components of the language faculty in (54). (Compare Figure 1.)

(54) Components of the language faculty

Lexicon (with internal rules of word formation)  
Computational System for Human Language (C_{hl})  
Select  
Overt component  
Covert component  
Phonological component

Of course, there are other important aspects of the linguistic system that are not mentioned here only because they go beyond the scope of the present work. For instance, the phonological system may be presumed to contain some basic stock of elements (phonemes), a matter I have not discussed. In addition, language use also involves systems of discourse, pragmatics, speech perception, and parsing/production, but those are not relevant to the discussion pursued here.

Given the theory of code switching presented here, how does a bilingual’s language faculty differ from a monolingual’s? This was the question presented in (1a):

(1a) Which components internal to the language faculty may be shared by both languages, and which components must be independent (duplicated)?

Since all cross-linguistic variation is lexically encoded, syntactic operations of the computational
system may be assumed to be invariant. Thus, a bilingual may be assumed to have a unitary system of syntactic operations responsible for mapping the numeration to LF (the computation $N \rightarrow \lambda$). However, because each lexicon must have distinct internal operations for forming morphologically complex lexical items (like *walked* and *camino* “he walked”), it appears reasonable to assume that bilinguals have distinct lexicons, each with their own internal morphological principles of word formation. Because the computation $N \rightarrow \lambda$ does not need to discriminate among lexicons, the operation Select may draw items from either lexicon and introduce them into the derivation where they will be checked for convergence.

However, since operations associated with the computation which maps the numeration to PF (the computation $N \rightarrow \pi$) are ordered with respect to one another, no merging of the phonological systems is allowed. A bilingual speaker must therefore have separate and discrete phonological systems for each language, as discussed above in relation to the PF Disjunction Theorem of (28). (This fact may relate in some principled way to the oft-observed persistence of L1 phonological interference in the L2 of sequential bilinguals.)

Thus, the facts considered here appear to suggest that only the computation $N \rightarrow \lambda$ is common to the two linguistic systems. In contrast to the picture in Figure 1, a bilingual has two distinct lexicons, each with its own internal rules of word formation. The computation $N \rightarrow \lambda$ consists in the operation of the overt component and (after Spell-Out) the covert component, both of which may be shared by the bilingual’s lexical repertoires. However, the phonological component of $C_{HL}$ cannot be shared due to its highly language-specific character and, in particular, the nature of its rule system.

The components relevant to bilingual speech are therefore those outlined in (55) and presented graphically in Figure 2. (The notations $L_x$ and $L_y$ refer to the two languages represented in the bilingual’s mind.) In this system, code switching within the syntactic component is possible because Select may...


### Appendix: abbreviations used in glosses

- **1S**: first person subject agreement (unspecified for number)
- **1Ss**: first person singular subject agreement
- **2S**: second person subject agreement (unspecified for number)
- **3Os**: third person singular object agreement
- **3S**: third person subject agreement (unspecified for number)
- **3Ss**: third person singular subject agreement
- **ACC**: accusative clitic
- **DUR**: durative morpheme (like Spanish -ando or Nahuatl -toc)
- **FUT**: future tense
- **IN**: Nahuatl determiner in, similar to English the or a
- **INF**: infinitive marker
- **NOM**: nominative clitic
- **NSF**: noun suffix (sometimes called absolutive)
- **PAST**: past tense
- **PL**: plural marking (on nouns or verbs)
- **POSS**: possessive
- **REF**: reflexive clitic or pronoun
- **SING**: singular
- **TAG**: tag element
- **TOPIC**: topic marker
- **VSF**: verb suffix

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